

Score

# Black Sam

Chris Hazell

arr. Jan Bosveld

♩ = 84

The score is for a brass band and includes the following parts:

- Soprano E♭ Cornet: Rests throughout.
- Solo B♭ Cornet: Melodic line starting with a *mp* dynamic and a *f* hairpin. Includes slurs and accents.
- Repiano B♭ Cornet: Rests throughout.
- 2nd B♭ Cornet: Rests throughout.
- 3rd B♭ Cornet: Rests throughout.
- B♭ Flugel: Rests throughout.
- Solo E♭ Horn: Melodic line starting with a *mp* dynamic and a *f* hairpin. Includes slurs and accents.
- 1st Horn: Rests throughout.
- 2nd Horn: Rests throughout.
- 1st B♭ Baritone: Rests throughout.
- 2nd B♭ Baritone: Rests throughout.
- 1st B♭ Trombone: Rests throughout.
- 2nd B♭ Trombone: Rests throughout.
- Bass Trombone: Rests throughout.
- B♭ Euphonium: Melodic line starting with a *mp* dynamic and a *f* hairpin. Includes slurs and accents.
- E♭ Basses: Melodic line starting with a *mp* dynamic and a *f* hairpin. Includes slurs and accents.
- B♭ Basses: Rests throughout.
- Timpani: Rests throughout.
- Percussion: Rests throughout.
- Drums: Rests throughout.

10 (♩.=♩)

This musical score page contains measures 10 through 17. It is written for a full orchestra and a vocal soloist. The score is organized into systems, with each instrument or voice part on its own staff. The key signature is B-flat major (two flats), and the time signature is 2/4. Measure 10 begins with a 2/4 time signature, which changes to 3/8 in measure 11. The tempo is marked as ♩.=♩. The vocal soloist (Solo Crnt.) has a melodic line starting in measure 10, with dynamics *mf* and *tutti* markings. The woodwinds (Solo Hrn., 1st Hrn., 2nd Hrn., 1st Bar., 2nd Bar., Euph., E♭ Bss., B♭ Bss.) and brass (1st Trb., 2nd Trb., Bass Trb.) parts have rhythmic accompaniment, with dynamics *mf* and *mp*. The percussion (Timp., Perc., Drums) includes a ride cymbal pattern starting in measure 11, with dynamics *mf* and *mp*.

**Vocal Parts:**  
Sop Crnt. (Soprano): Rests throughout.  
Solo Crnt. (Soloist): Melodic line starting in measure 10, dynamics *mf*, *tutti* in measure 17.  
Rep Crnt. (Repetitor): Rests throughout.  
2nd Crnt. (Second): Rests throughout.  
3rd Crnt. (Third): Rests throughout.

**Woodwind Parts:**  
Solo Hrn. (Solo Horn): Melodic line starting in measure 11, dynamics *mf*.  
1st Hrn. (First Horn): Rhythmic accompaniment, dynamics *mf*.  
2nd Hrn. (Second Horn): Rhythmic accompaniment, dynamics *mf*.  
1st Bar. (First Baritone): Rhythmic accompaniment, dynamics *mf*.  
2nd Bar. (Second Baritone): Rests throughout.  
Euph. (Euphonium): Melodic line starting in measure 11, dynamics *mf*.  
E♭ Bss. (E-flat Bassoon): Melodic line starting in measure 11, dynamics *mf*.  
B♭ Bss. (B-flat Bassoon): Rhythmic accompaniment, dynamics *mf*.

**Brass Parts:**  
1st Trb. (First Trumpet): Rhythmic accompaniment, dynamics *mf*.  
2nd Trb. (Second Trumpet): Rhythmic accompaniment, dynamics *mf*.  
Bass Trb. (Bass Trumpet): Rhythmic accompaniment, dynamics *mf*.

**Percussion and Drums:**  
Timp. (Timpani): Rhythmic accompaniment, dynamics *mp*.  
Perc. (Percussion): Rests throughout.  
Drums: Ride cymbal pattern starting in measure 11, dynamics *mf*.

Sop Crnt. *mp* *mf*

Solo Crnt. *mp* *mf*

Rep Crnt. *mp* *mf*

2nd Crnt. *mp* *mf*

3rd Crnt. *mp* *mf*

Flug. *mp* *mf*

Solo Hrn. *mp* *mf*

1st Hrn. *mp* *mf*

2nd Hrn. *mp* *mf*

1st Bar. *mp* *mf*

2nd Bar. *mp* *mf*

1st Trb. *mp* *mf*

2nd Trb. *mp* *mf*

Bass Trb. *mp* *mf*

Euph. *mp* *mf*

E♭ Bss. *mf*

B♭ Bss. *mf*

Timp.

Perc.

Drums

22

Sop Crnt. *mf*

Solo Crnt. *mf*

Rep Crnt. *mf*

2nd Crnt. *mf*

3rd Crnt. *mf*

Flug. *mf*

Solo Hrn. *mf*

1st Hrn. *mf*

2nd Hrn. *mf*

1st Bar. *mf*

2nd Bar. *mf*

1st Trb. *mf*

2nd Trb. *mf*

Bass Trb. *mf*

Euph. *mf*

E♭ Bss.

B♭ Bss. *mf*

Timp.

Perc. *gl.spl. (hard mallets)* *mf*

Drums

Sop Crnt.

Solo Crnt.

Rep Crnt.

2nd Crnt.

3rd Crnt.

Flug.

Solo Hrn.

1st Hrn.

2nd Hrn.

1st Bar.

2nd Bar.

1st Trb.

2nd Trb.

Bass Trb.

Euph.

E♭ Bss.

B♭ Bss.

Timp.

Perc.

Drums

*mf*

*f*

Musical score for a concert band, page 6, rehearsal mark 37. The score includes parts for Soprano, Solo, and Repetition Cornets; 2nd, 3rd, and Flugel Horns; Solo, 1st, and 2nd Trumpets; 1st, 2nd, and Bass Trumpets; Euphonium, Eb Bass, and Bb Bass; and Percussion/Drums. Dynamics range from *mf* to *mp*. A solo section is marked for the Solo Cornet.

**Instrument Parts:**

- Sop Crnt. (*mf*, *mp*)
- Solo Crnt. (*mf*, *mp*, *solo*)
- Rep Crnt. (*mf*, *mp*)
- 2nd Crnt. (*mf*, *mp*)
- 3rd Crnt. (*mf*, *mp*)
- Flug. (*mf*)
- Solo Hrn. (*mp*)
- 1st Hrn. (*mp*)
- 2nd Hrn. (*mp*)
- 1st Trb. (*mf*)
- 2nd Trb. (*mf*)
- Bass Trb. (*mf*)
- Euph. (*mf*, *mp*)
- E♭ Bss. (*mf*, *mp*)
- B♭ Bss. (*mf*, *mp*)
- Timp. (Percussion)
- Perc. (Percussion)
- Drums (Percussion)

Musical score for a symphony orchestra, page 45. The score includes parts for woodwinds (Sopranos, Solos, Repetitions, 2nd and 3rd Cornets, Flute, Solo Horns, 1st and 2nd Horns, 1st and 2nd Baritone, Bass Trombone), brass (1st and 2nd Trumpets, Bass Trombone, Euphonium, E♭ Bass, B♭ Bass), and percussion (Tympani, Percussion, Drums). The score is in 3/4 time with a key signature of two flats. Dynamics include *mf*, *mp*, and *tutti*.







Sop Crnt.

Solo Crnt.

Rep Crnt.

2nd Crnt.

3rd Crnt.

Flug.

Solo Hrn.

1st Hrn.

2nd Hrn.

1st Bar.

2nd Bar.

1st Trb.

2nd Trb.

Bass Trb.

Euph.

E♭ Bss.

B♭ Bss.

Timp.

Perc.

Drums

*poco f*

*sim.*

70

This musical score page, numbered 70, features a variety of instruments. The woodwinds include Soprano, Solo, Repetitive, 2nd, and 3rd Clarinets, Flute, Solo Horn, 1st Horn, and 2nd Horn. The brass section consists of 1st and 2nd Baritone, 1st, 2nd, and Bass Trombone, Euphonium, and two Basses (E♭ and B♭). The percussion includes Timpani, Percussion, and Drums. The score is written in a key with one sharp (F#) and a common time signature. Dynamic markings such as *poco f* and *f* are used throughout. The woodwinds and strings play sustained notes, while the brass and percussion provide rhythmic accompaniment. The drum part features a consistent pattern of eighth notes.